

3rd Grade

Life Science - S3L1

 See and discuss various wildlife in ECO Center and which geographic regions they are or are not found (and why);
examples - trout (Blue Ridge), American alligator (Coastal Plains), plus statewide wildlife

Visit exhibits in ECO Center that display realistic habitat characteristics

Use plant and wildlife examples in wetlands to learn about external features and adaptations
Play games/activities focused on migration, camouflage, etc.

Life Science - S3L2

Incorporate sustainability education with Keep Rome-Floyd Beautiful Program Coordinator
 Games, activities, and lessons based on different forms of pollution and their effects on habitats